

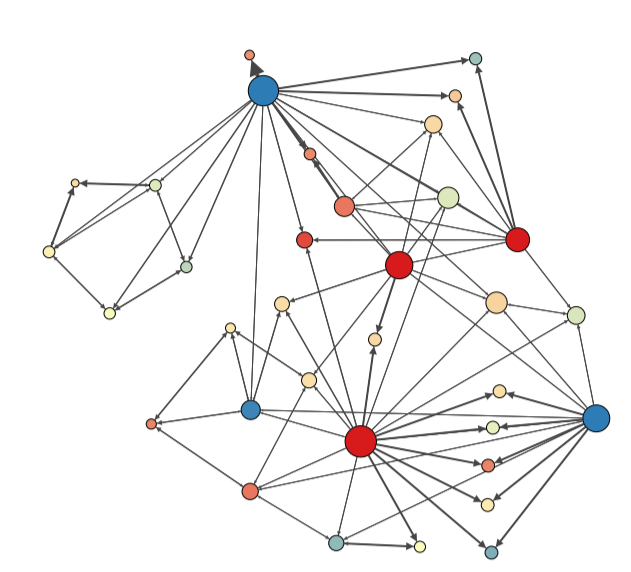
# A Distance Measure for the Analysis of Polar Opinion Dynamics in Social Networks

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## Introduction



- Directed sparse social network,  $|V| = n$ ,  $|E| = m$
- Opinions are *polar* (e.g., 🇺🇸 vs. 🇷🇺)  $\in \{+1, 0, -1\}$
- Network state**  $G_t$  – opinions of all users at time  $t$
- Network structure does not change significantly
- User opinions evolve

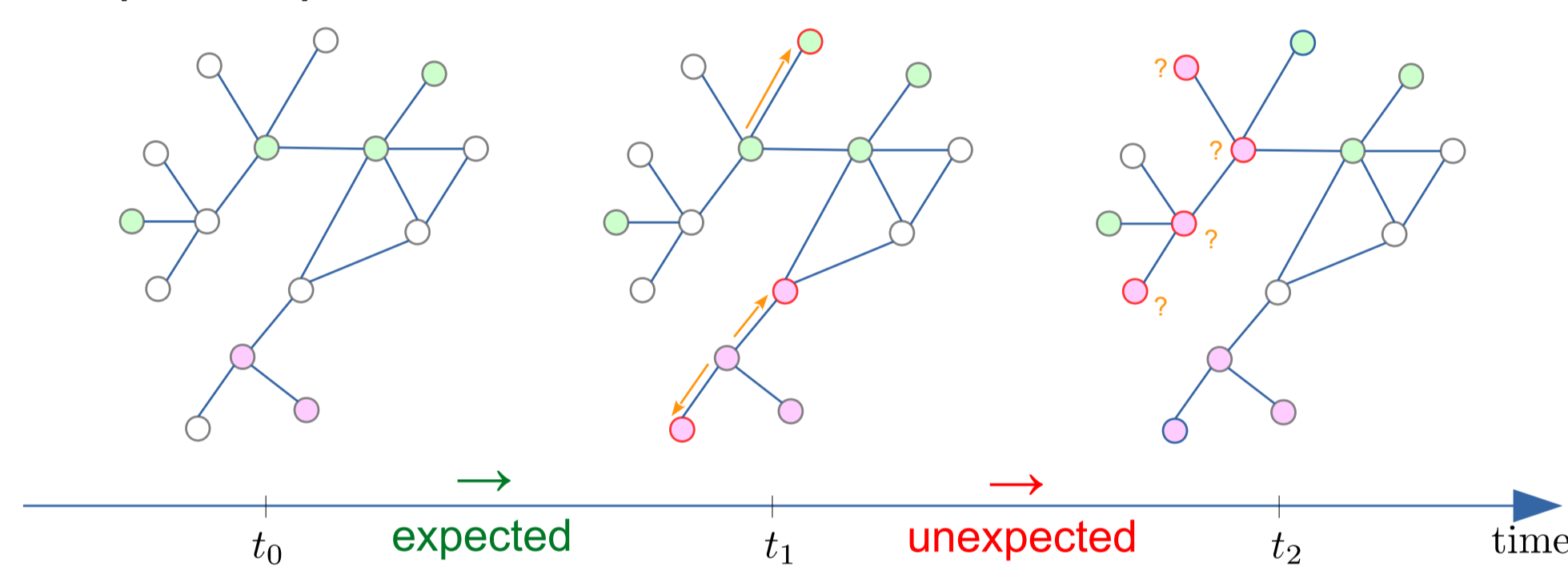
Q1: When does the network “behave” unexpectedly?

Q2: What will the future opinions of select users be?

## Problem

- How to quantify the distance  $d(G_1, G_2)$  between network states, so that the distance measure  $d(\bullet, \bullet)$

▷ captures how polar opinions evolve in the network;



▷ is efficiently computable (applicable to large-scale networks) and metric.

## Earth Mover’s Distance as a Core Primitive

- Earth Mover’s Distance (EMD) – “edit distance for histograms” [1]

$$\text{EMD}(P, Q, D) = \sum_{i,j=1}^n D_{ij} \hat{f}_{ij} / \sum_{i,j=1}^n \hat{f}_{ij},$$

$$\sum_{i,j=1}^n f_{ij} D_{ij} \rightarrow \min, \sum_{i,j=1}^n f_{ij} = \min \left\{ \sum_{i=1}^n P_i, \sum_{i=1}^n Q_i \right\}$$

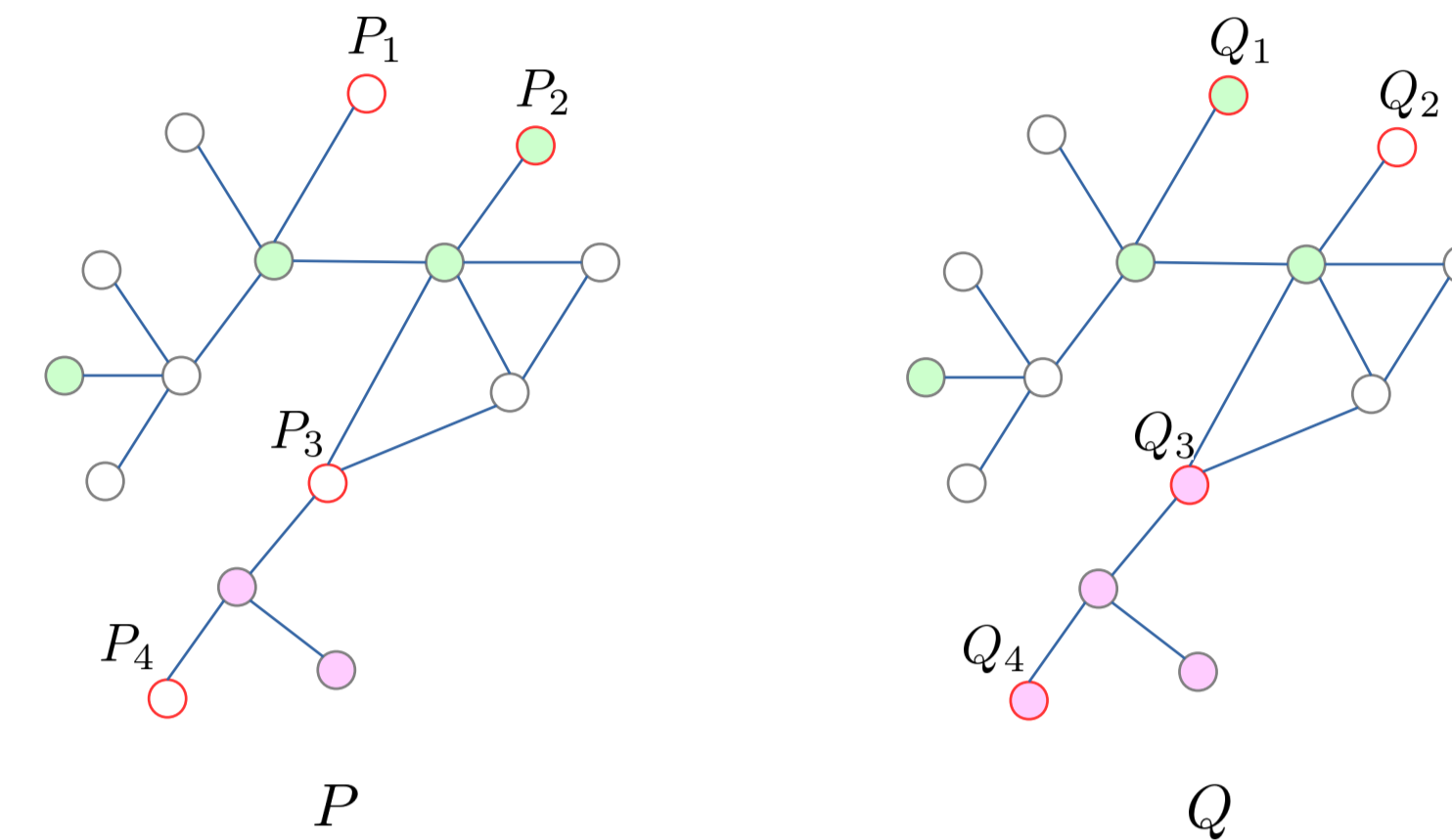
$$f_{ij} \geq 0, \sum_{j=1}^n f_{ij} \leq P_i, \sum_{i=1}^n f_{ij} \leq Q_j, (1 \leq i, j \leq n)$$

- Extendable (EMD\* [2]) to histograms derived from network states

## References

- [1] Y. Rubner, C. Tomasi, and L. J. Guibas, “The Earth Mover’s Distance as a metric for image retrieval,” *International Journal of Computer Vision*, vol. 40, no. 2, pp. 99–121, 2000.
- [2] —, “A distance measure for the analysis of polar opinion dynamics in social networks (Full Paper),” available at <http://cs.ucsb.edu/~victor/pub/ucsb/db1/snd/snd-full1.html>.
- [3] R. K. Ahuja, K. Mehlhorn, J. Orlin, and R. E. Tarjan, “Faster algorithms for the shortest path problem,” *Journal of the ACM*, vol. 37, no. 2, pp. 213–223, 1990.
- [4] R. K. Ahuja, J. B. Orlin, C. Stein, and R. E. Tarjan, “Improved algorithms for bipartite network flow,” *SIAM Journal on Computing*, vol. 23, no. 5, pp. 906–933, 1994.

## Social Network Distance (SND) – Intuition



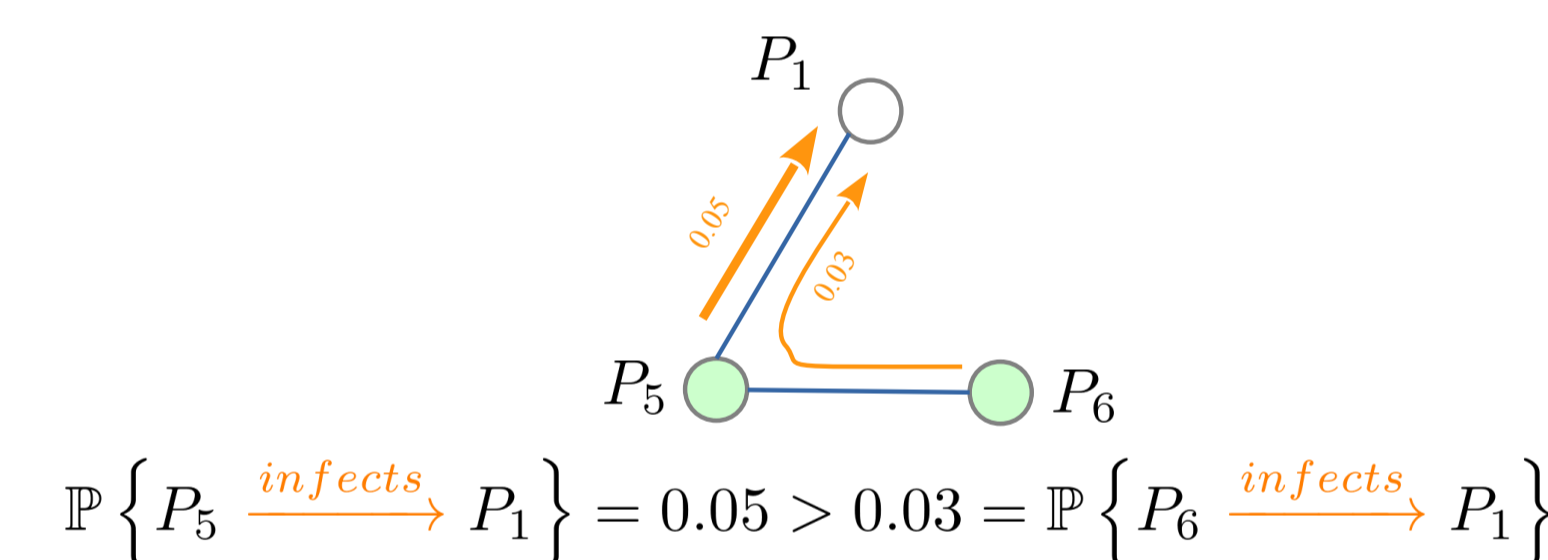
$$\text{SND}(P, Q) \approx -\log \mathbb{P} \left\{ \begin{array}{l} P_1 \circ \rightsquigarrow Q_1, P_3 \circ \rightsquigarrow Q_3, \\ P_2 \circ \rightsquigarrow Q_2, P_4 \circ \rightsquigarrow Q_4. \end{array} \right\}$$

- Exact computation of  $\mathbb{P}$  is computationally infeasible

- Assume that user activations are independent

$$\mathbb{P} \{ P_1 \circ \rightsquigarrow Q_1 \mid P_3 \circ \rightsquigarrow Q_3 \} = \mathbb{P} \{ P_1 \circ \rightsquigarrow Q_1 \}$$

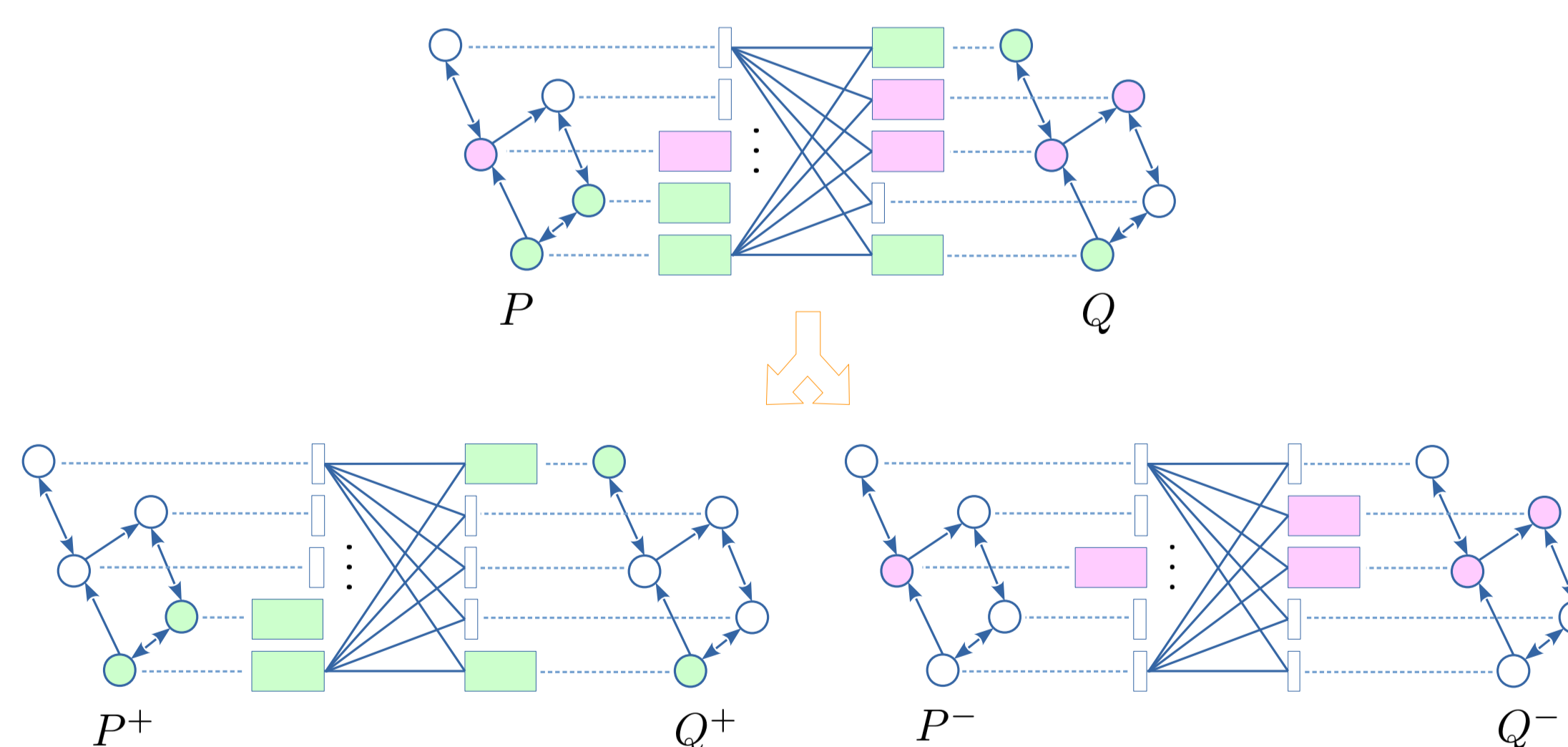
- Assume that opinions spread (and get adopted) via most likely paths



$$\mathbb{P} \{ P_5 \xrightarrow{\text{infects}} P_1 \} = 0.05 > 0.03 = \mathbb{P} \{ P_6 \xrightarrow{\text{infects}} P_1 \}$$

- As a result, SND can be defined as a **transportation problem**

## Social Network Distance (SND) – Definition



$$\text{SND}(P, Q) = \begin{array}{l} \text{EMD}(P^+, Q^+, D(P, +)) + \text{EMD}(P^-, Q^-, D(P, -)) + \\ \text{EMD}(Q^+, P^+, D(Q, +)) + \text{EMD}(Q^-, P^-, D(Q, -)) \end{array}$$

Opinion type “transported” { +, - } Ground distance computed in

## Efficient Computation of SND

- Direct computation of  $\text{EMD}(P, Q, D)$  (and,  $\text{SND}(P, Q, D)$ ) over sparse network involves computing all-to-all shortest paths ( $\mathcal{O}(n^2 \log n)$ ) and solving a transportation problem ( $\mathcal{O}(n^3 \log n)$ ).

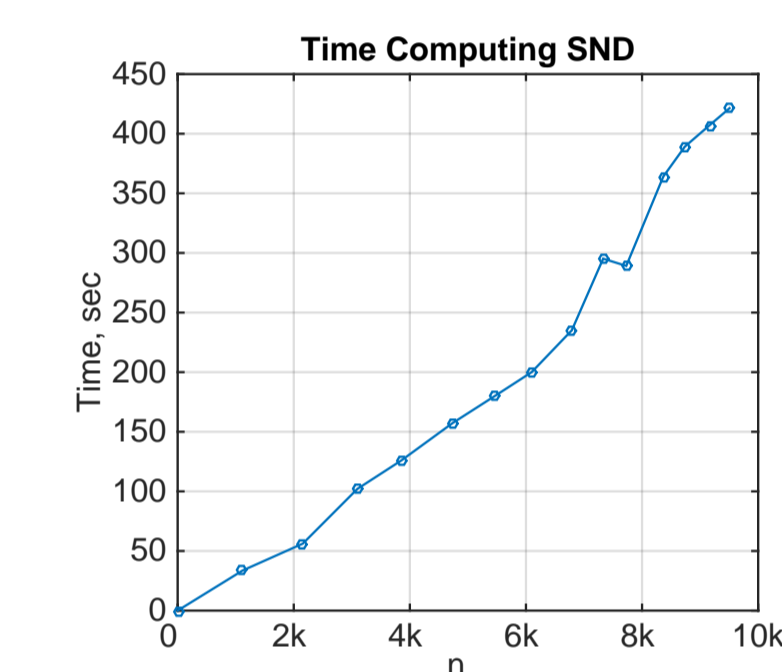
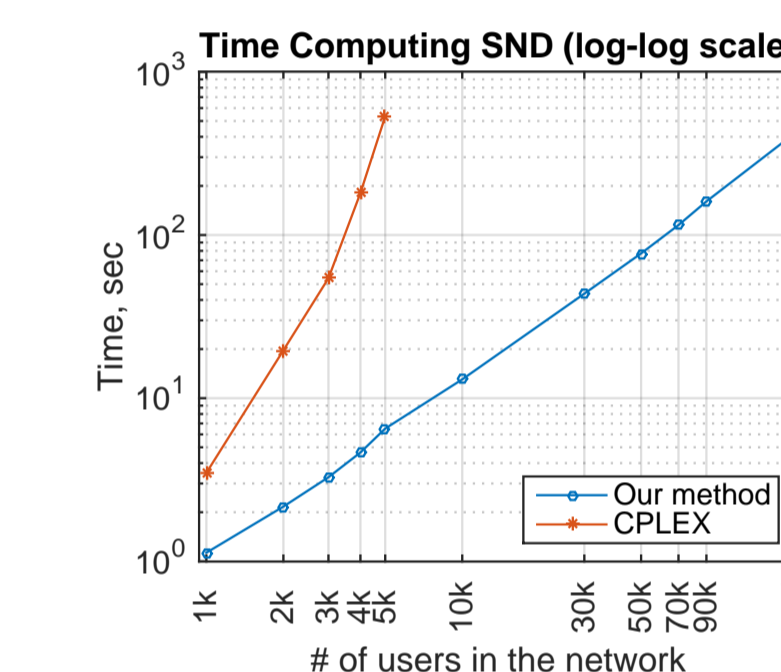
- Key ideas for computing exact  $\text{EMD}(P, Q, D)$  in pseudo-linear time:

▷ Assume number  $n_\Delta$  of users who changed their opinions  $\ll n$ , and  $D_{ij} \in \mathbb{Z}^+ < U = \text{const}$ .

▷ Reduce the optimization problem using semi-metricity of  $D$  in SND.

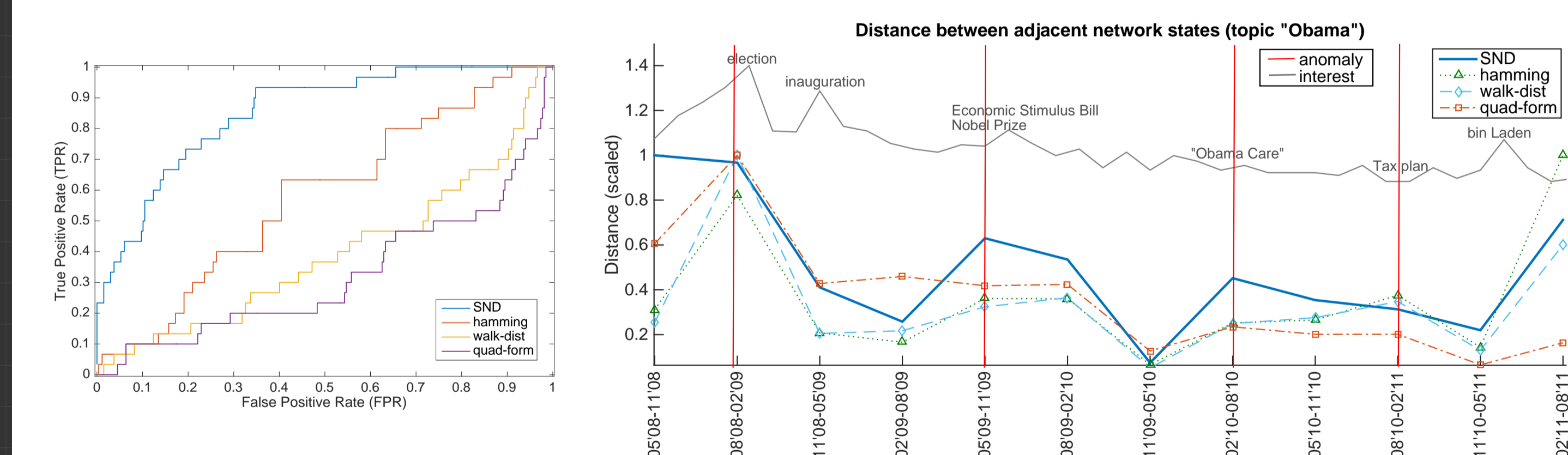
▷ Efficiently compute  $D$  (few-to-all shortest paths) via Dijkstra with radix and Fibonacci heaps [3]; and the underlying transportation problem (unbalanced min-cost flow) via modified Goldberg-Tarjan algorithm [4].

- Time complexity:**  $\mathcal{O}(n_\Delta(n \log \sqrt{U} + n_\Delta^2 \log(n_\Delta n U))) = \mathcal{O}(n)$



## Application I – Anomaly Detection

- Anomalies—spikes in the series of adjacent network states distances.
- Application to synthetic and Twitter data:



- SND usually spikes during “polarizing events”

## Application II – User Opinion Prediction

- Predicted opinions make the distance to the current network state as close to the estimate as possible.

Method	User Opinion Prediction Accuracy, %			
	Synthetic Data		Twitter Data	
	$\mu$	$\sigma$	$\mu$	$\sigma$
SND	74.33	2.65	75.63	5.60
hamming	68.44	12.34	68.13	5.80
quad-form	66.67	13.58	67.50	9.63
walk-dist	56.22	15.35	31.88	9.98
icc-simulation	76.25	9.54	59.38	4.17
ltc-simulation	67.50	11.65	58.75	5.18
icc-max-likelihood	67.41	7.03	57.50	8.02
ltc-max-likelihood	57.50	8.45	55.63	11.78
community-lp	65.25	9.43	56.87	8.43